	Literacy	Science	History/Geography	French	Art/DT	Computing	P.E	PHSE	R.E	Music
Autumn Term 1	Stone Age Boy Pebble In My Pocket	Rocks	Stone Age	French greetings	Famous buildings	Computer systems and networks Connecting computers	Football – RITC / INVASION Passing and Movement	Keeping Safe	What makes us human?	Writing music down
Autumn Term 2	Kindlekrax	Sound	Magic Kingdom	Adjectives of colour, shape and size	Plant Art	Creating media. Stop frame animation	GYM What's my direction? / judo	First Aid	Where do our morals come from?	Exploring music when you play
Spring Term 1	Escape from Pompeii	Animals (4) Teeth and digestion	Romans	Playground games - numbers and age	William Morris	Programming A sequencing sound	Hockey – RITC DANCE The Romans	Being healthy Healthy Eating & Mental Health	Are scriptures central to religion?	Composing using your imagination
Spring Term 2	The Boy at the Back of the class	Electricity	How can we live more sustainably?	In a French classroom	Alarms	Data and information – branching databases	DANCE Electricity Swimming	Jobs	What happens if we do wrong?	The show must go on!
Summer Term 1	Anglo Saxon Boy Bone Breaker	Living Things	Anglo Saxons	French transport	Seasonal foods	Creating media - desktop publishing	NET GAMES Over the Net Tag Rugby	John Muir Award	Why is water symbolic?	Enjoy improvisation

Summer Term 2	Ada Twist Scientist	Investigations	Megacities	A Circle of life in French	Pencil cases -sewing	Programming B Events and actions in programs	ATHLETICS Being an athlete INVASION Dribbling to invade	Growing Up / RSE Beach Safety Transition	Why is fire used ceremonially?	Purpose, identify and expression in music